

WITCHSEEKERS

WITCHSEEKER SISTER SUPERIOR

M	T	SV	W	LD	OC
6"	3	3+	1	6+	1

AUFSTELLUNG

1x Witchseeker Sister Superior - Equipped with:
Witchseeker flamer, Close combat weapon
3-9x Witchseeker

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Witchseeker flamer IGNORES COVER, TORRENT	12"	D6	N/A	4	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Close combat weapon	Melee	2	3+	3	0	1
Close combat weapon	Melee	2	3+	3	0	1

ABILITIES

RULES - Scouts 6"

Ceaseless Vigilance

In your Shooting phase, this unit can select one visible enemy unit within 12". That enemy unit is nulled:
- While a unit is nulled, that unit has +3" detection range.

Daughters of the Abyss

Models in this unit have the Feel No Pain 3+ ability against Psychic Attacks and mortal wounds.

Sanctified Flames

In your Shooting phase, after this unit has shot, select one enemy unit that was hit by one or more of those attacks. That unit must take a Battle-shock test.

WEAPON RULES

Ignores Cover

Each time an attack is made with an **IGNORES COVER** weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a model or unit the benefit of cover (e.g. Stealth).



Torrent

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

